

FIG. 1

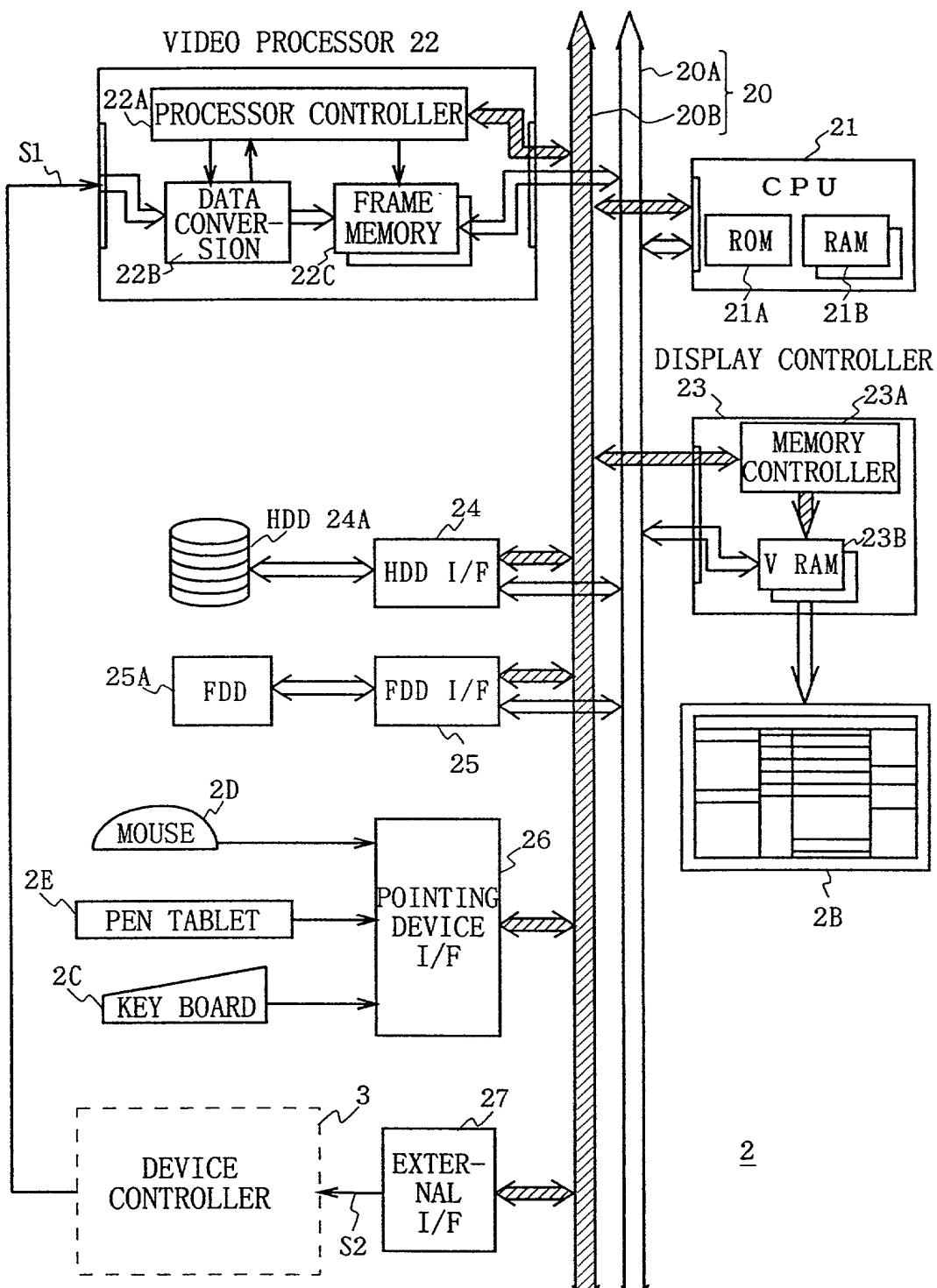


FIG. 2

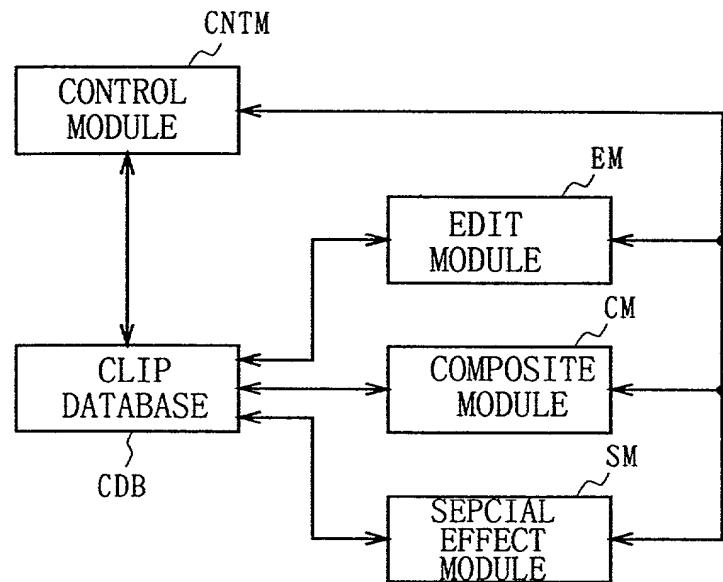


FIG. 3

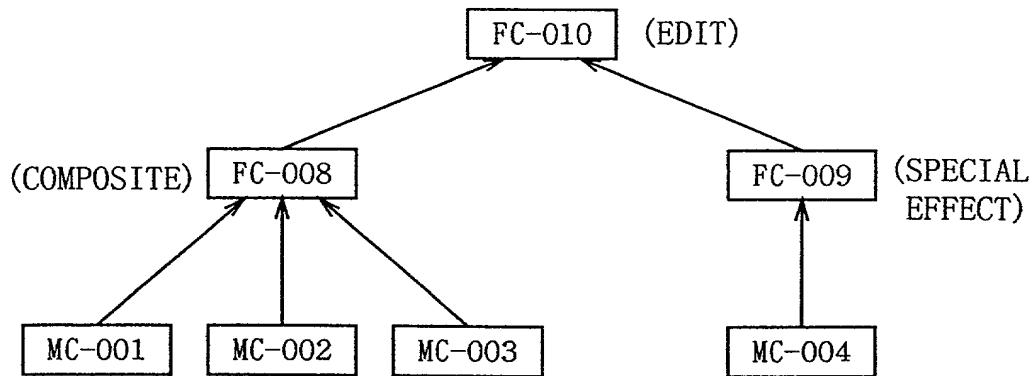


FIG. 4

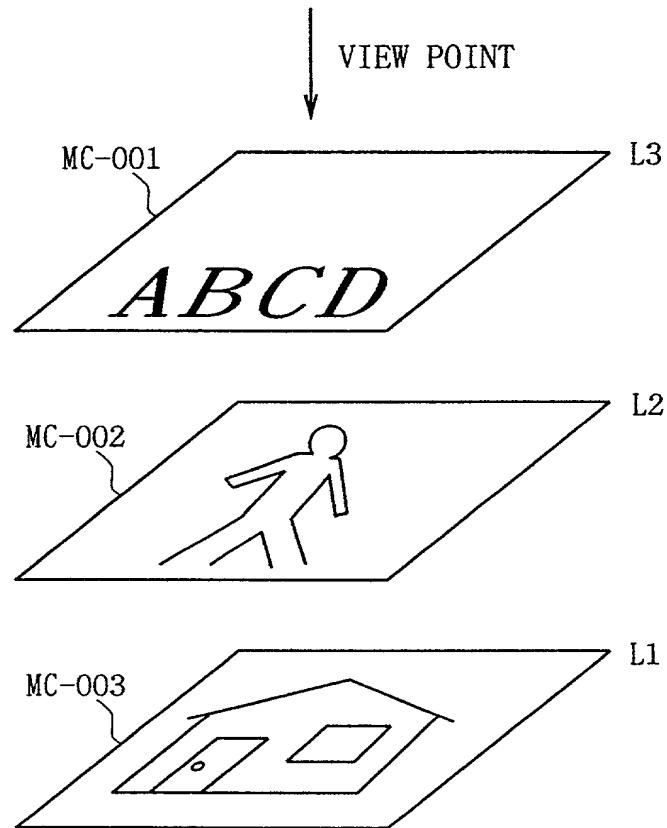


FIG. 5

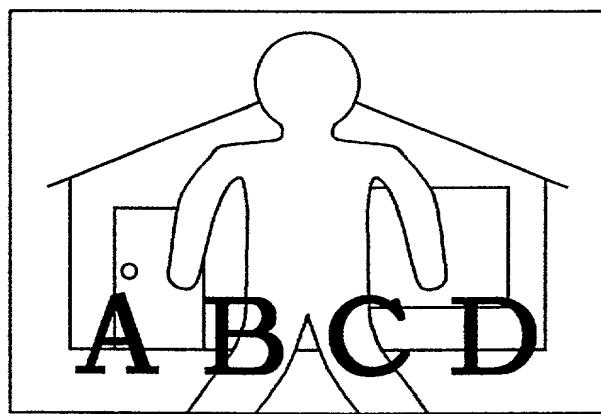


FIG. 6

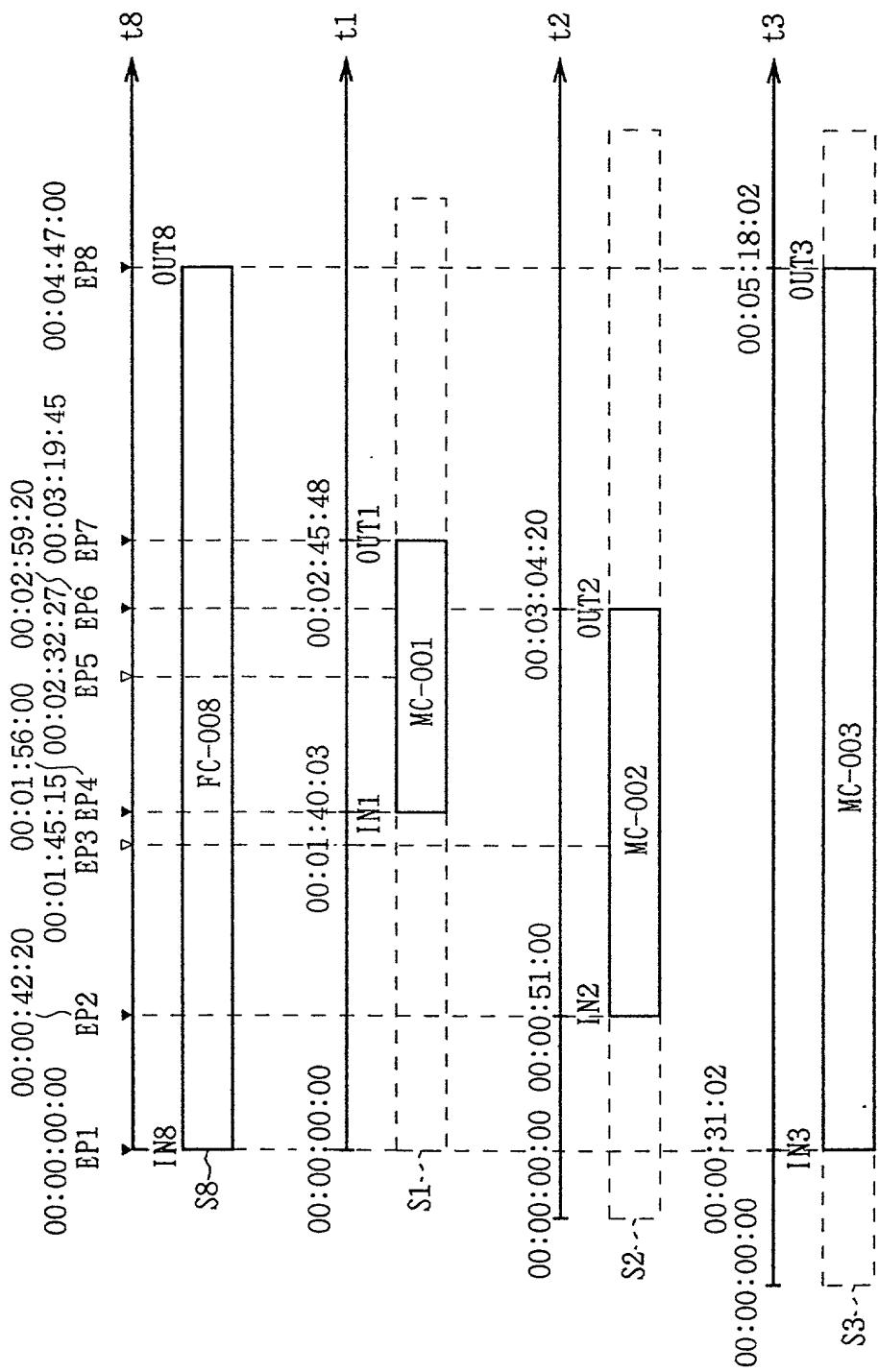


FIG. 7

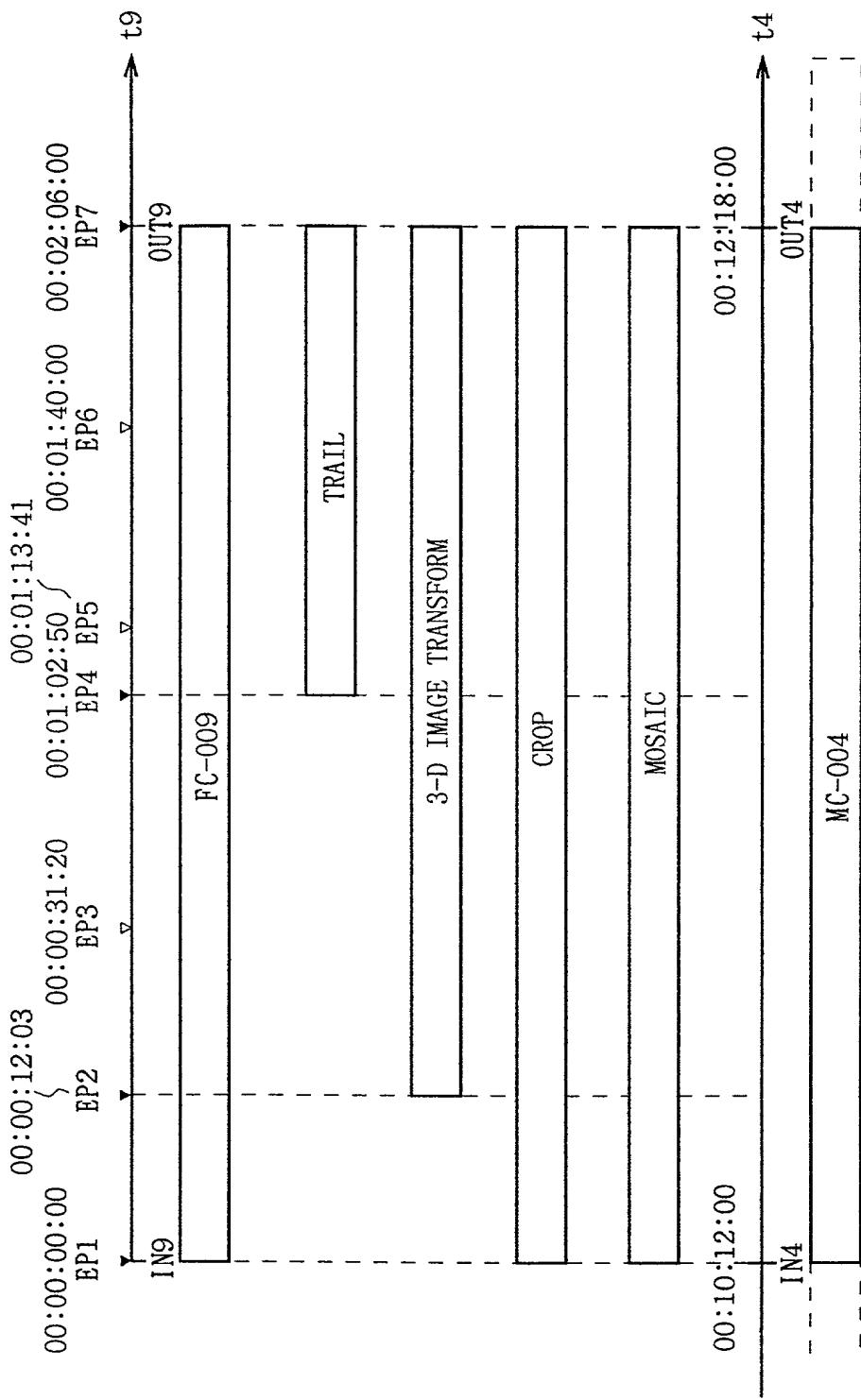


FIG. 8

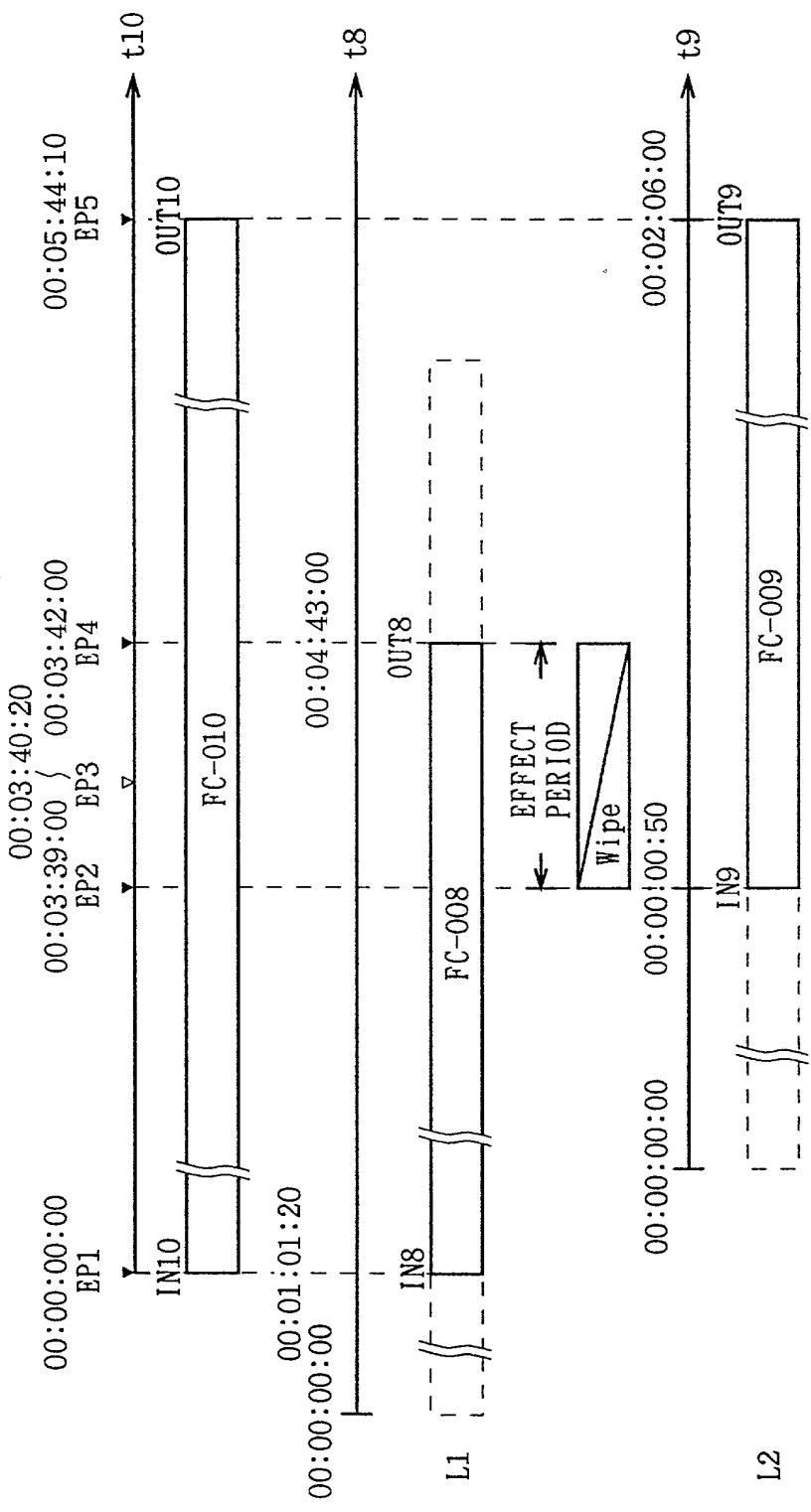


FIG. 9

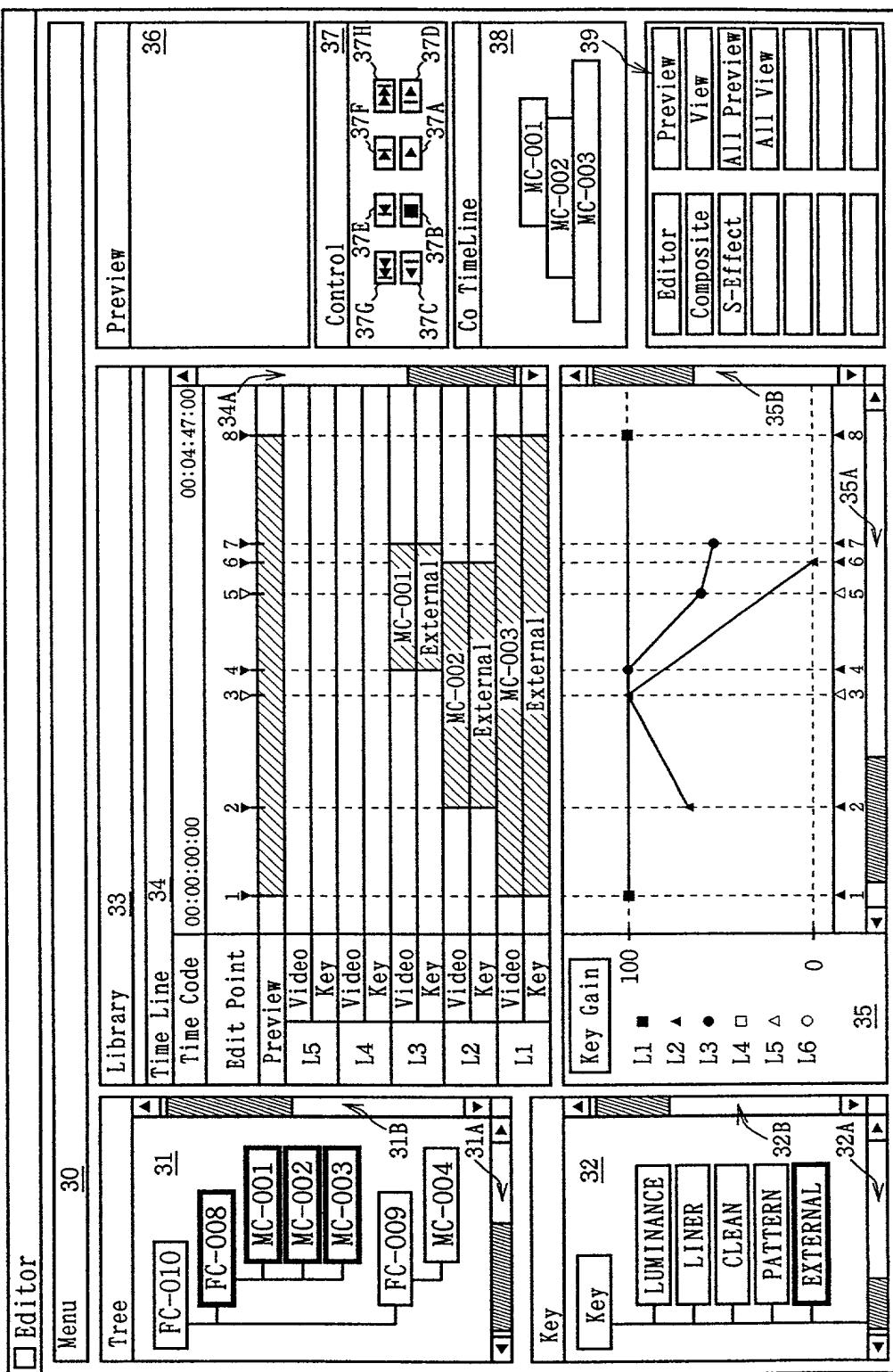


FIG. 10

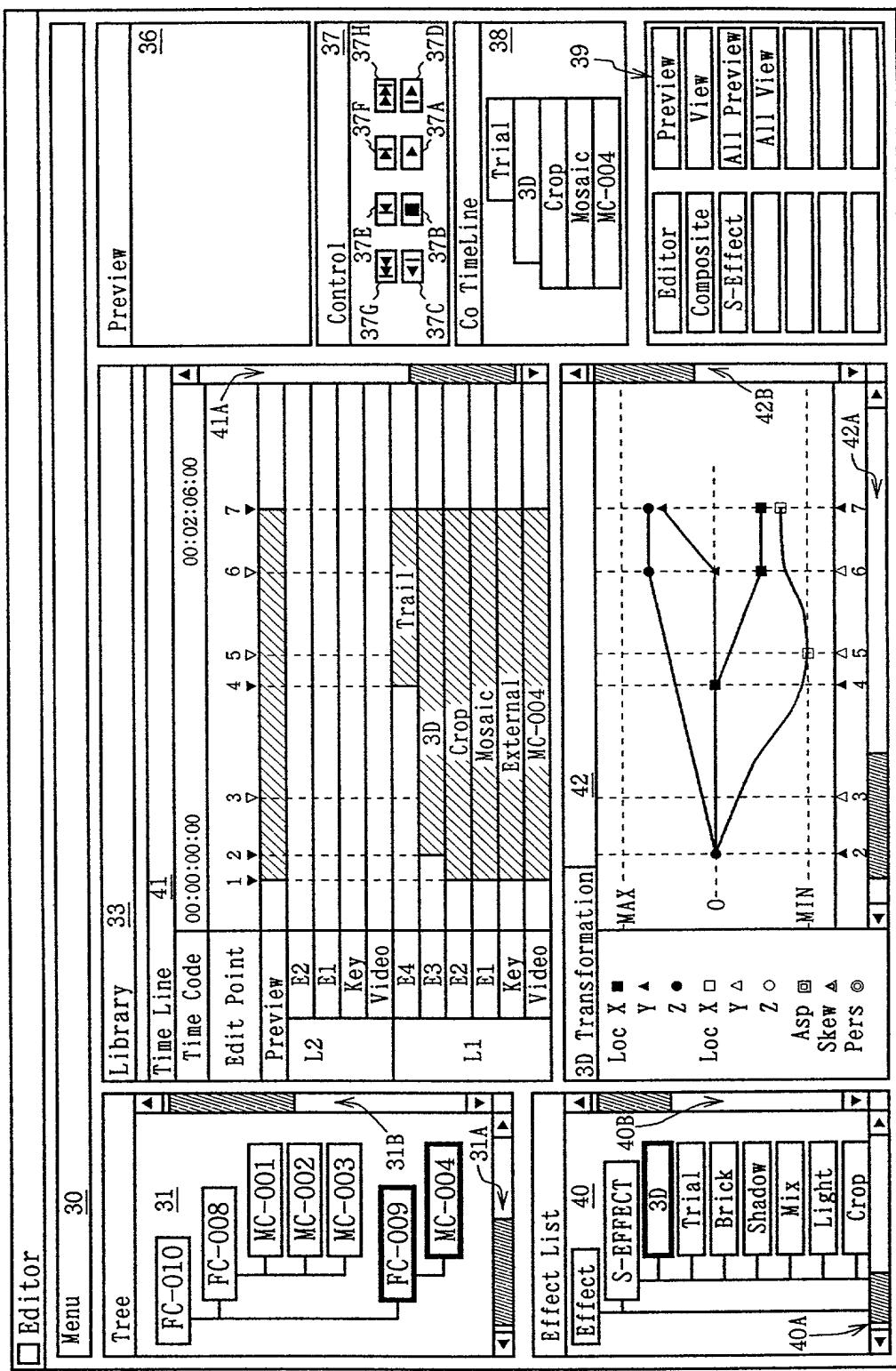


FIG. 11

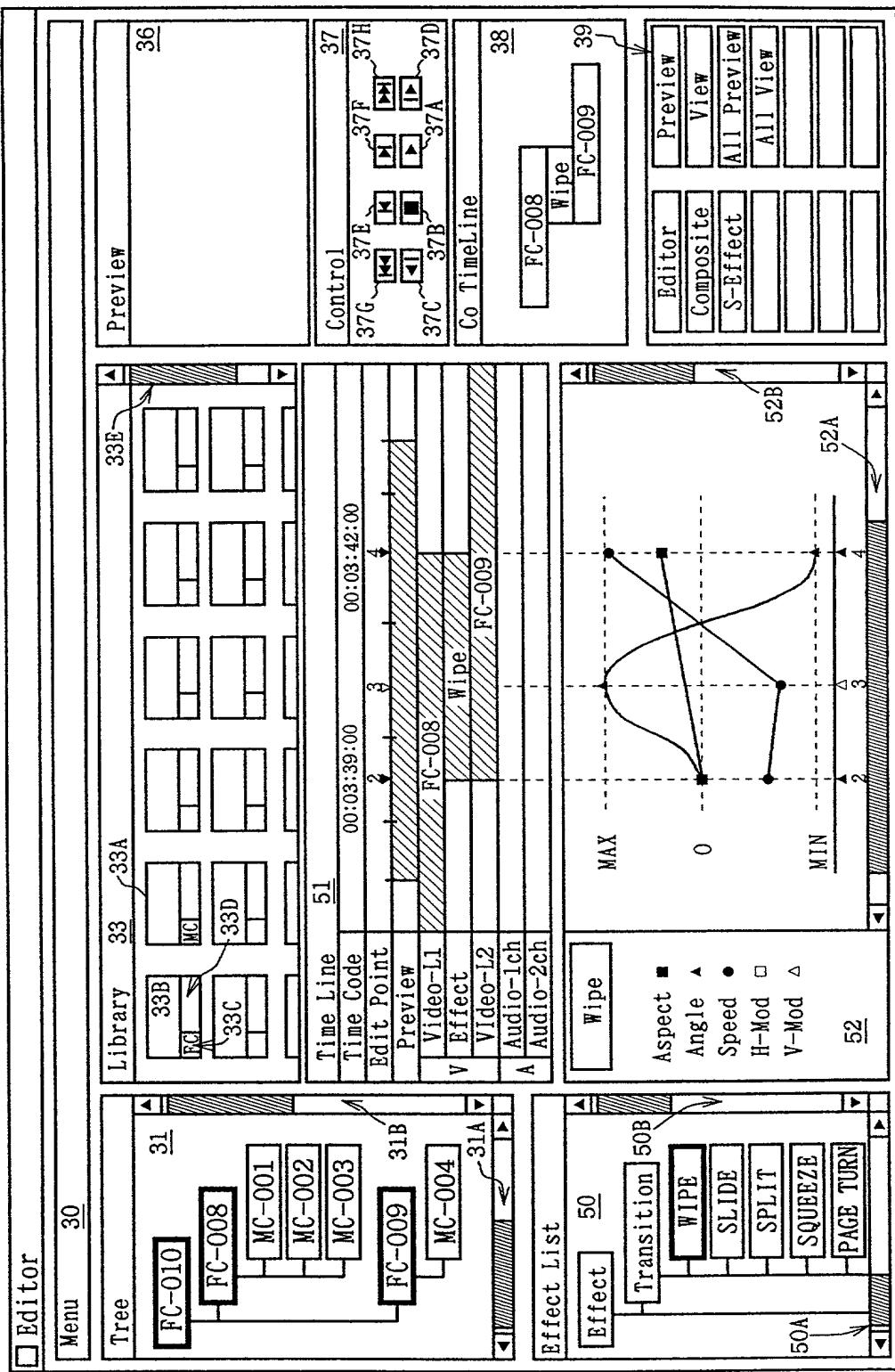


FIG. 13

FIG. 14

EDITING POINT DATA										
	EDIT- ING POINT	I D	E P 1	E P 2	E P 3	E P 4	E P 5	E P 6	E P 7	E P 8
		TIME CODE	00:00:00:00	00:00:42:20	00:01:45:15	00:01:56:00	00:02:32:27	00:02:59:20	00:03:19:45	00:04:47:00
008	L 1	IN	00:00:31:02							
	L 2	OUT								00:05:18:02
	L 2	IN		00:00:51:00						
	L 3	OUT					00:01:40:03			
	L 3	IN								00:02:45:48
		OUT								

FIG. 15

EDITING POINT DATA							
	EDIT- ING POINT	I D	E P 1	E P 2	E P 3	E P 4	E P 5
009	TIME CODE	00:00:00:00	00:00:12:03	00:00:31:20	00:01:02:50	00:01:13:41	00:01:40:00
L 1	IN	00:10:12:00					00:02:06:00
	OUT						00:12:18:00

FIG. 16

FIG. 17

COMPOSITE DATA		EP 1	EP 2	EP 3	EP 4	EP 5	EP 6	EP 7	EP 8
EDITING POINT ID									
008	L1 COMPOSITE GAIN	1 0 0	— —	— —	— —	— —	— —	— —	1 0 0
	L2 COMPOSITE GAIN		5 9	1 0 0	— —	— —	0		
	L3 COMPOSITE GAIN				1 0 0	6 7	— —	5 1	

FIG. 18

FIG. 19

FIG. 20

EDIT DATA		0001				
EDIT P ID	EFFECT ID	EP 1	EP 2	EP 3	EP 4	EP 5
010	Aspect	0	--	+25		
	Angle	0	+180	-180		
	Speed	20	20	100		
	H-Mod	0	--	0		
	V-Mod	0	--	0		

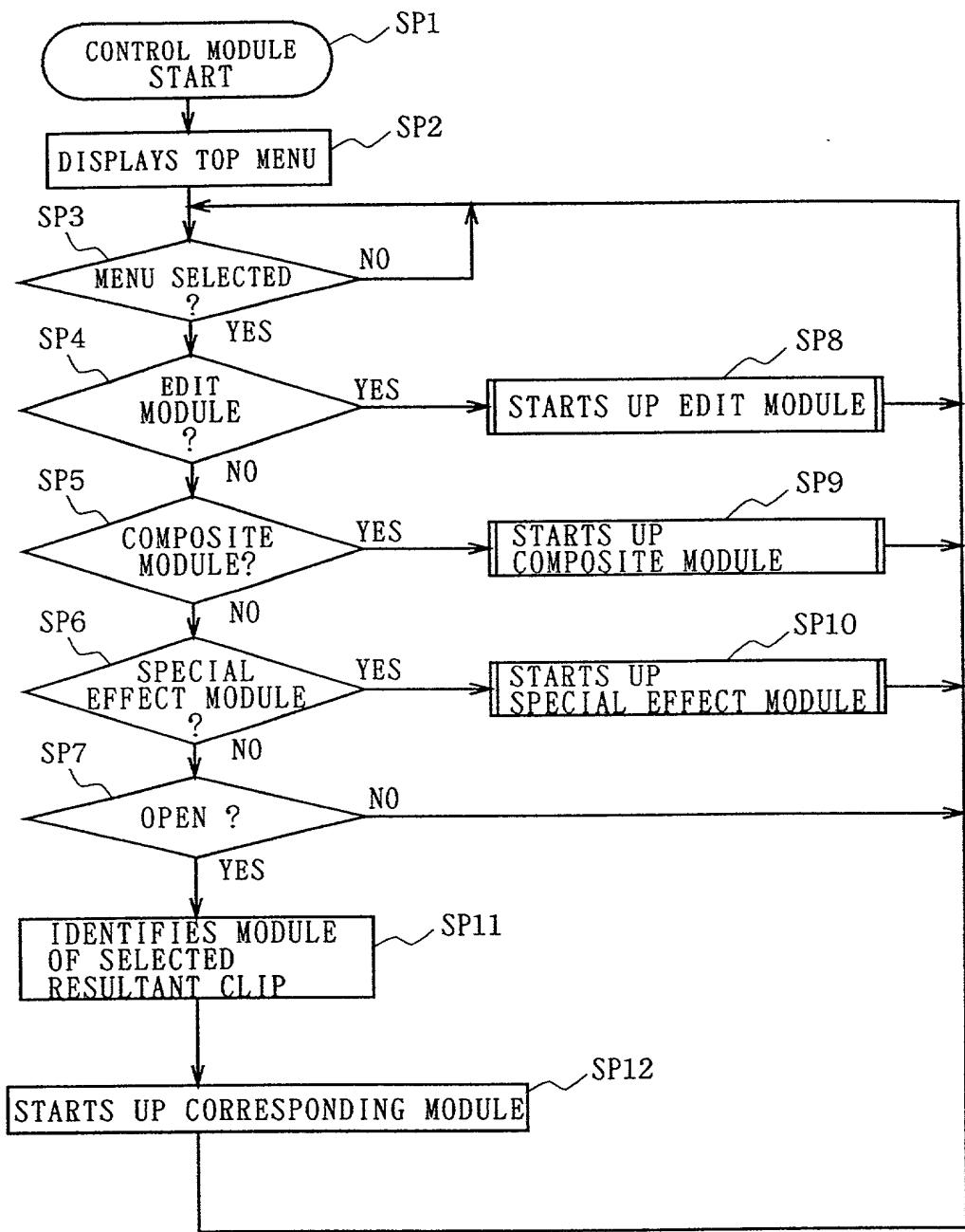


FIG. 21

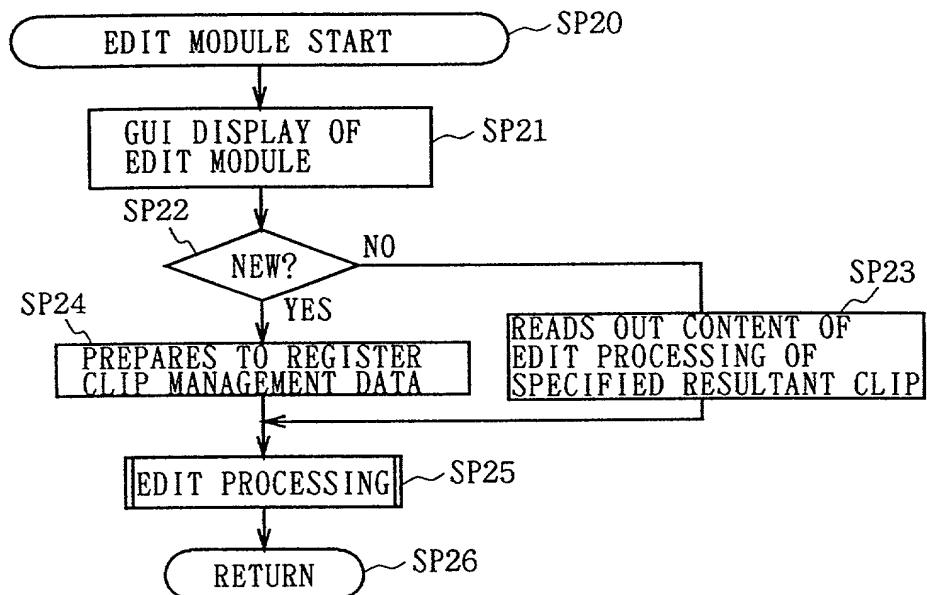


FIG. 22

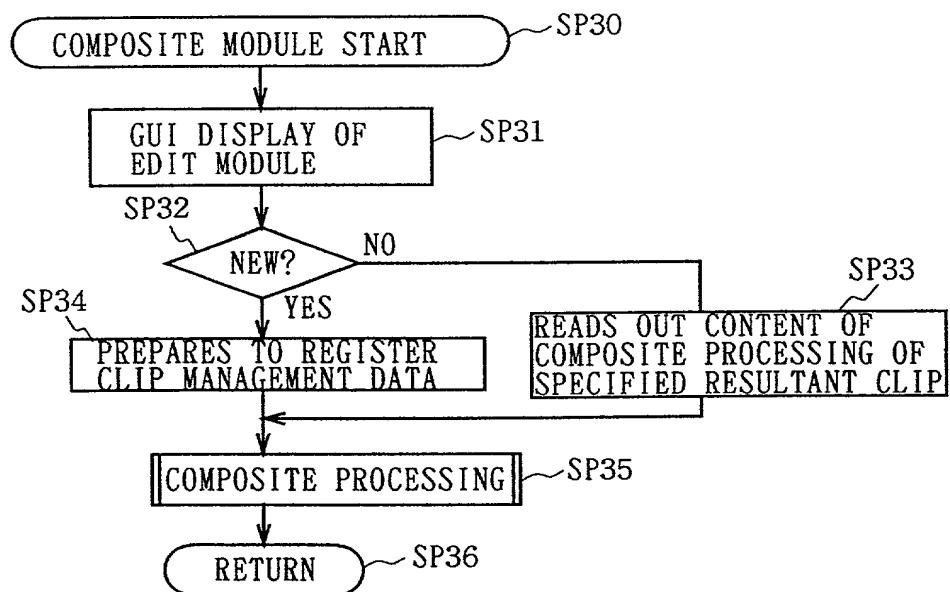


FIG. 23

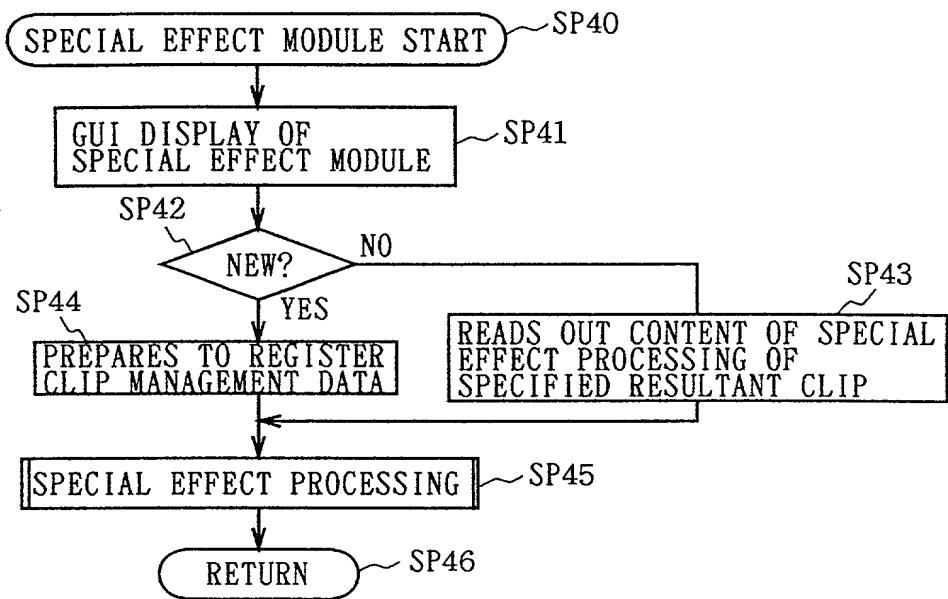


FIG. 24

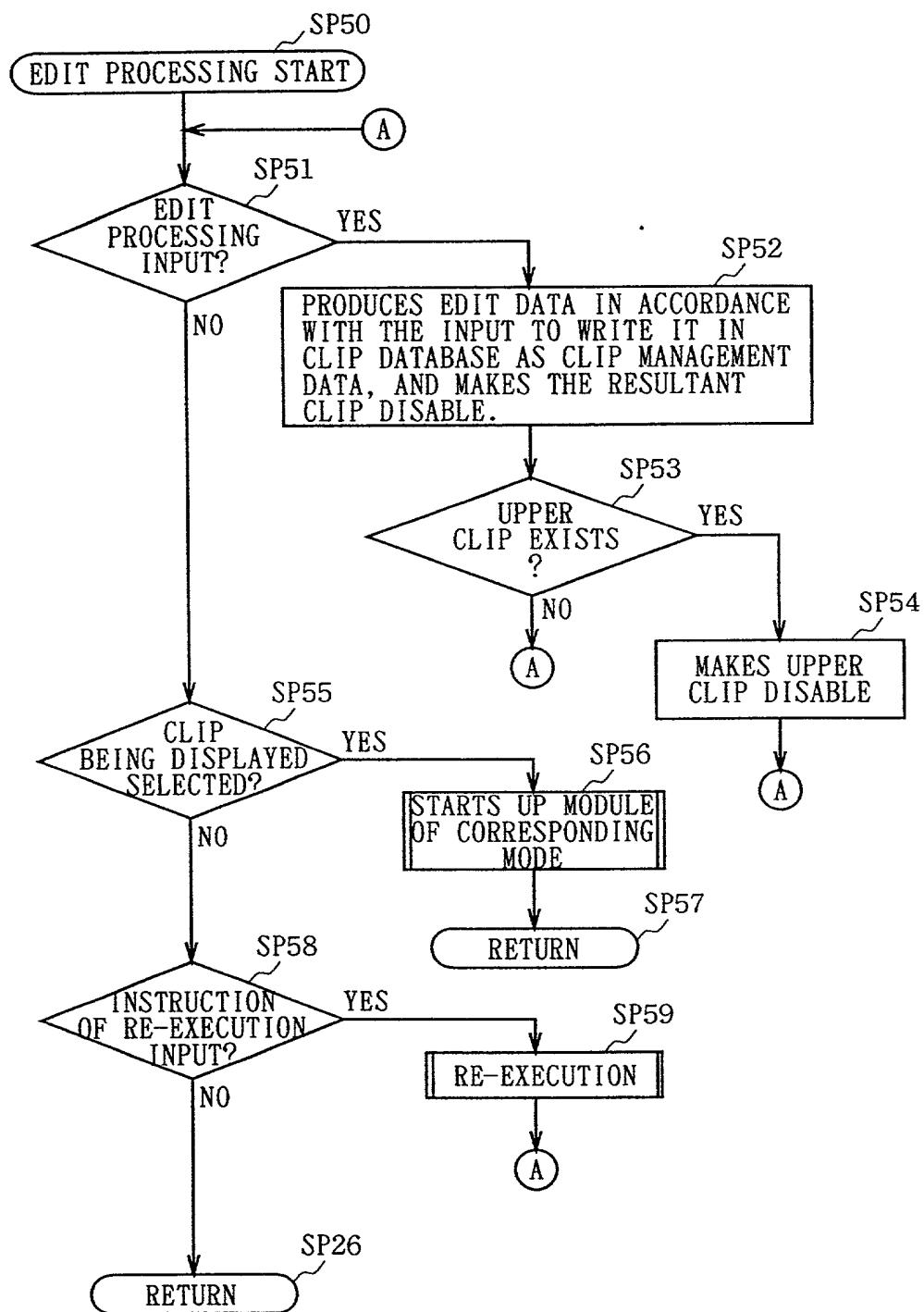


FIG. 25

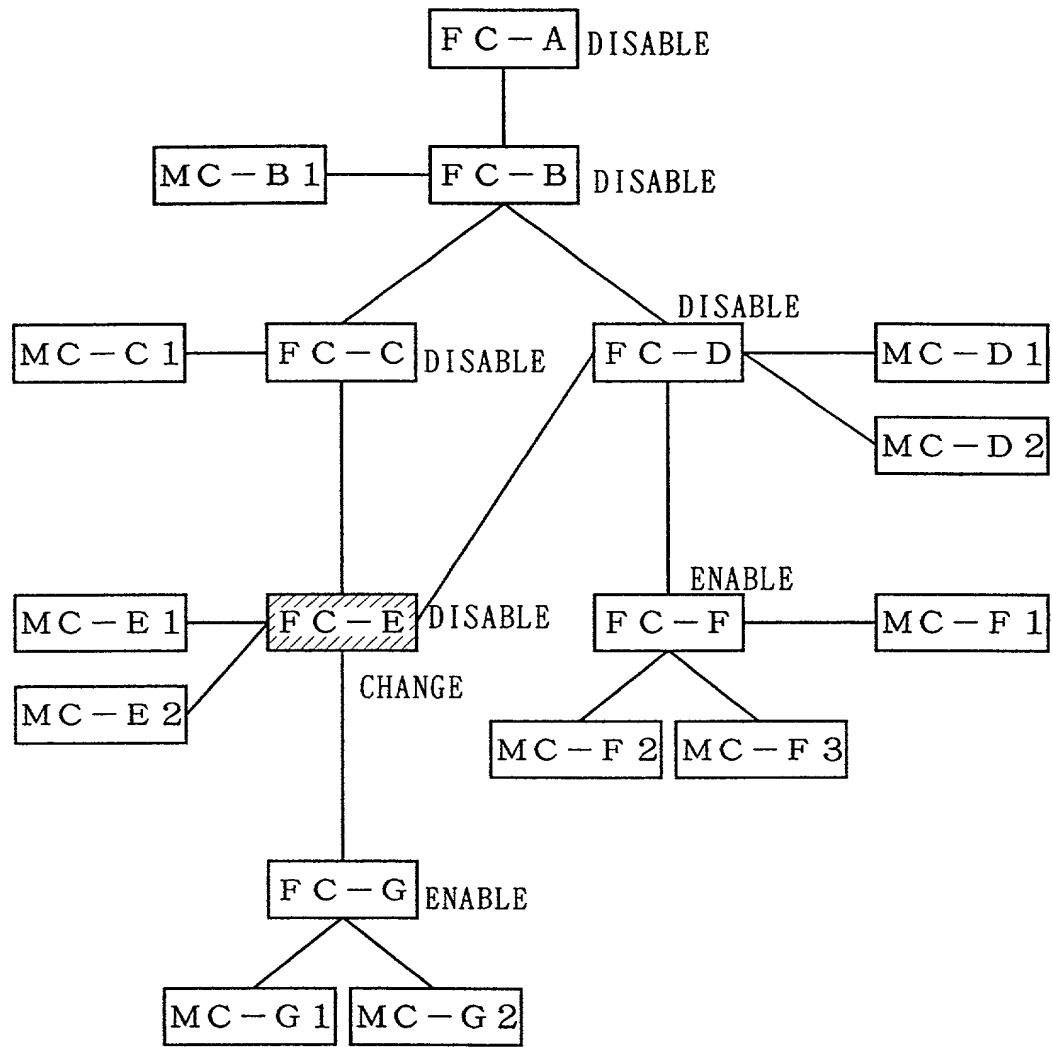


FIG. 26

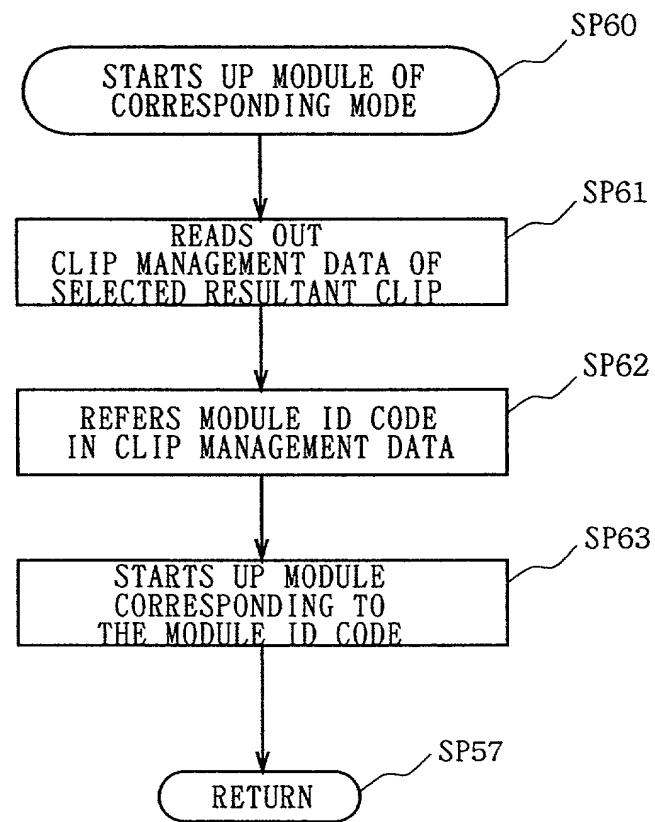


FIG. 27

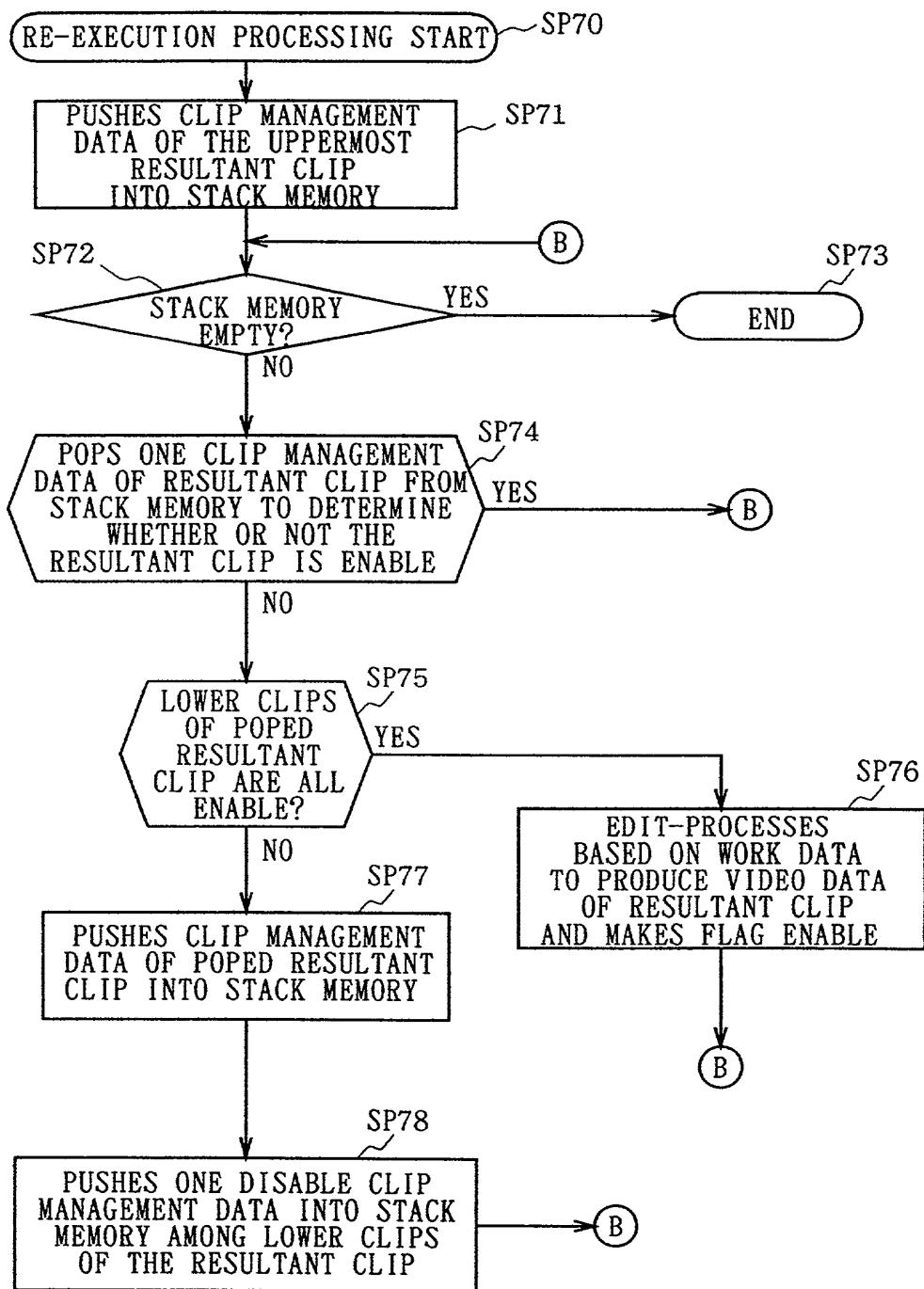


FIG. 28

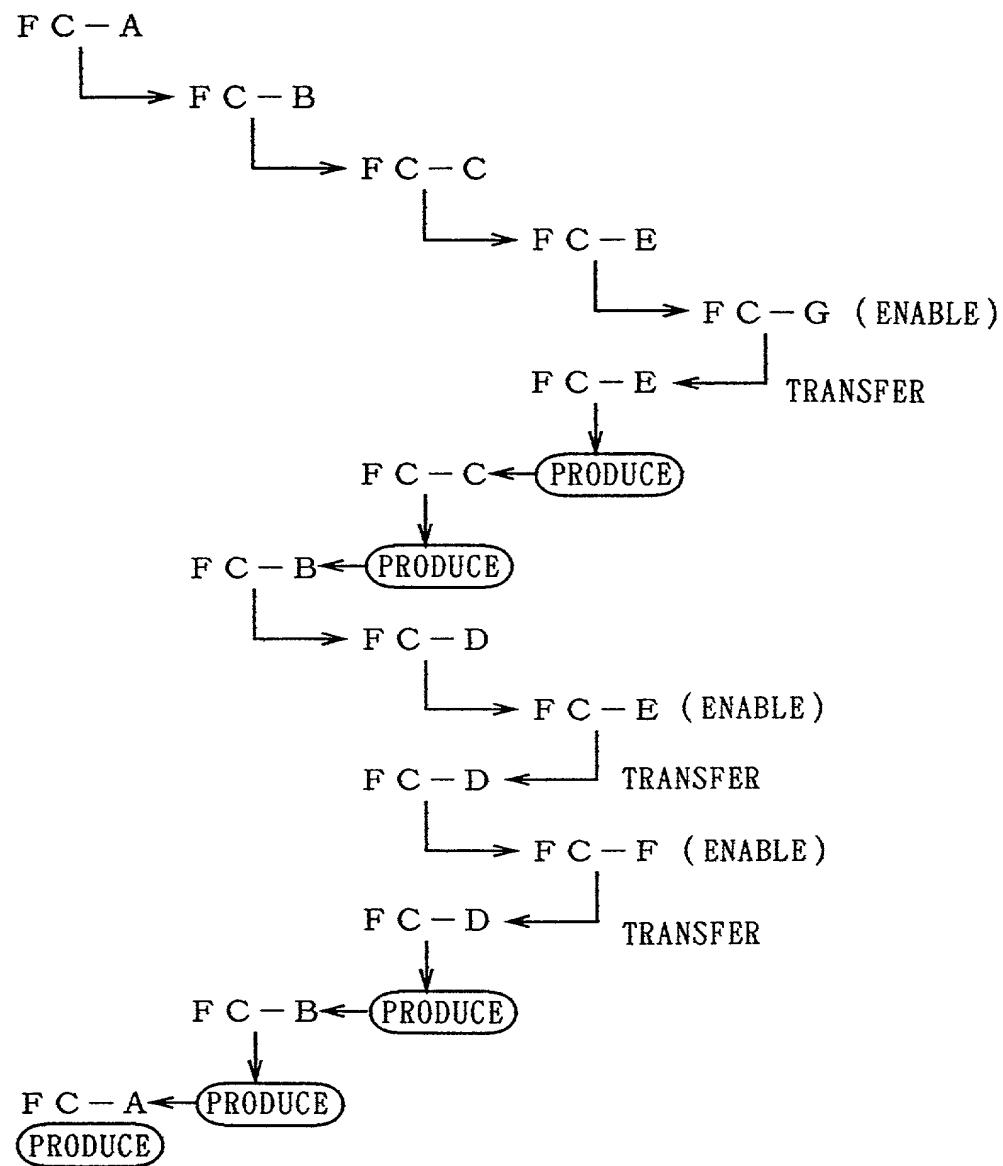


FIG. 29

DESCRIPTION OF REFERENCE NUMERALS

1...editing system, 2...work station, 2A...body, 2B...display,
2C...key board, 2D...mouse, 2E...pen tablet, 3...device controller,
4...exclusive controller, 5...video disk recorder, 6...video tape
recorder, 7...switcher, 8...video camera, 9...digital multi-
effector, 10...monitor, 11...audio mixer, 20...system bus, 21...CPU,
21A...ROM, 21B...RAM, 22...video processor, 23...display controller,
24...HDD interface, 25...FDD interface, 26...pointing device
interface, 27...external interface, 30...menu window, 31...clip
tree window, 32...key window, 33...library window, 34, 41,
51...time line window, 35...parameter setting window, 36...preview
screen display window, 37...device control window, 38...edit
content display window, 39...control command window, 40,
50...effect selection window, 42, 52...parameter setting window.